

## Lecture 2: Recognizing Shapes Using the Dirichlet Laplacian $\diamond$

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$\diamond$  based on joint work with M. A. Khabou and M. B. H. Rhouma

## Summary of Today's Session:

- ▶ Properties of Feature Vectors
- ▶ Established Techniques for Shape Recognition
- ▶ Properties of the Dirichlet Laplacian
- ▶ Three Numerical Finite Difference Models for the Dirichlet Problem
- ▶ Other Methods
- ▶ Algorithm
- ▶ Results
- ▶ Using the Spectrum to Recognize Shape: Negative and Positive Answers
- ▶ Minimax Principle and the Numerical Schemes

# Properties of Feature Vectors

Recall ..

A good feature vector associated with an object should be ..

- ▶ invariant under scaling
- ▶ invariant under rigid motion (rotation and translation)
- ▶ tolerant to noise and reasonable deformation
- ▶ should react differently to images from different classes, producing feature vectors different from class to class
- ▶ use least number of features to design faster and simpler classification algorithms

# Established Techniques for Shape Recognition

- ▶ boundary methods vs global methods
- ▶ Shape measures or descriptors: circularity, rectangularity, ellipticity, triangularity, etc.
- ▶ Topological tools
- ▶ moments
- ▶ Fourier descriptors/wavelet decomposition
- ▶ graph theoretical approach

# Dirichlet Eigenvalue Problem

## Key properties

- ▶ Eigenvalues are invariant under rigid motion (translation, rotation)
- ▶ Domain monotonicity: If  $\Omega_1 \subset \Omega_2$ , then  $\lambda_k(\Omega_1) \geq \lambda_k(\Omega_2)$ .
- ▶ For  $\alpha > 0$ ,  $\lambda_k(\alpha \Omega) = \frac{\lambda_k(\Omega)}{\alpha^2}$
- ▶ Scale Invariance:  $\frac{\lambda_k(\alpha \Omega)}{\lambda_m(\alpha \Omega)} = \frac{\lambda_k(\Omega)}{\lambda_m(\Omega)}$
- ▶ All sorts of universal constraints on the eigenvalues

## Feature Vectors

For a *binary image* assuming the shape of  $\Omega$ , consider extracting 4 sets of features. Note that  $n$  counts the number of features.

$$F_1(\Omega) = \left( \frac{\lambda_1}{\lambda_2}, \frac{\lambda_1}{\lambda_3}, \frac{\lambda_1}{\lambda_4}, \dots, \frac{\lambda_1}{\lambda_n} \right)$$

$$F_2(\Omega) = \left( \frac{\lambda_1}{\lambda_2}, \frac{\lambda_2}{\lambda_3}, \frac{\lambda_3}{\lambda_4}, \dots, \frac{\lambda_{n-1}}{\lambda_n} \right)$$

$$F_3(\Omega) = \left( \frac{\lambda_1}{\lambda_2} - \frac{d_1}{d_2}, \frac{\lambda_1}{\lambda_3} - \frac{d_1}{d_3}, \frac{\lambda_1}{\lambda_4} - \frac{d_1}{d_4}, \dots, \frac{\lambda_1}{\lambda_n} - \frac{d_1}{d_n} \right)$$

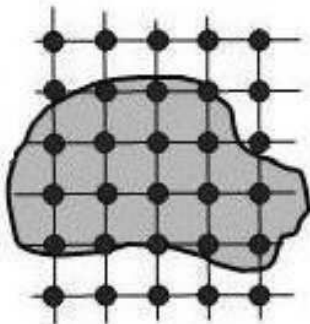
Here  $d_1 \leq d_2, \dots \leq d_n$  are the first  $n$  e-values of a disk.

$$F_4(\Omega) = \left( \frac{\lambda_2}{\lambda_1}, \frac{\lambda_3}{2\lambda_1}, \frac{\lambda_4}{3\lambda_1}, \dots, \frac{\lambda_{n+1}}{n\lambda_1} \right)$$

( $F_4$  scales down the Weyl growth of the eigenvalues.)

# Three Numerical Finite Difference Models for the Dirichlet Problem

Let  $h > 0$ . Pixelize the plane into lattice points  $(ih, jh)$ , with  $i, j$  integers. Let  $\Omega_h$  is a square grid covering  $\Omega$ ,  $\partial\Omega_h$ : pixels through which  $\partial\Omega$  passes, and  $N_h$  is the number of pixels that cover  $\Omega$ .



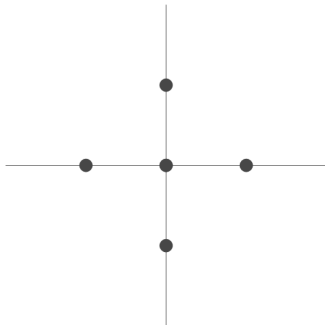
# Finite Difference Schemes

## 5-Point Finite Difference Approximation:

$$\Delta u = \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2}$$

Replace  $\Delta$  with 5-point finite difference approximation  $\Delta_h$  defined by:

$$\Delta_h u := \frac{u(x+h) + u(x-h, y) + u(x, y-h) + u(x, y+h) - 4u(x, y)}{h^2}$$





## Finite Difference Models for the Dirichlet Problem, cont'd

With  $u_{ij}$  denoting the value of  $u$  at a lattice point  $(ih, jh)$ , the discretization takes the form:

$$(\Delta_h u)_{i,j} = \frac{1}{h^2}(u_{i+1,j} + u_{i,j+1} + u_{i-1,j} + u_{i,j-1} - 4u_{ij})$$

Symbolically, we write it in the form:

$$\Delta_h = \frac{1}{h^2} \begin{pmatrix} & 1 & \\ 1 & -4 & 1 \\ & 1 & \end{pmatrix}$$

The eigenvalue problem is replaced by a matrix eigenvalue problem

$$\begin{aligned} -\Delta_h U &= \lambda^h U & \text{in } \Omega_h \\ U &= 0 & \text{on } \partial\Omega_h \end{aligned} \tag{1}$$

Eigenmodes:  $0 < \lambda_1^h < \lambda_2^h \leq \lambda_3^h \leq \dots \leq \lambda_{N_h}^h$

What we know:  $\Delta - \Delta_h = O(h^2)$

## Finite Difference Models for the Dirichlet Problem, cont'd

G. E. Forsythe (1953/4): There exists  $\gamma_1, \gamma_2, \dots, \gamma_k, \dots$ , etc, such that

$$\lambda_k^h \leq \lambda_k - \gamma_k h^2 + o(h^2)$$

the  $\gamma_k$ 's cannot be computed, but are positive when  $\Omega$  is convex.

In fact, we have the following (H. B. Keller, '65):

Theorem: If  $\tau_h(\phi(P)) := (\Delta - \Delta_h)\phi(P)$  denotes the *local truncation error*, for a given function  $\phi$ , and point  $P \in \Omega_h$ , then for each  $\lambda_k$  eigenvalue of the continuous problem, there exists  $\lambda^h$ , eigenvalue of the difference problem, such that

$$|\lambda_k - \lambda^h| \leq \frac{\|\tau(u_k)\|_2}{\|u_k\|_2}$$

## Finite Difference Schemes: First Modification, cont'd

Modification 1: Pólya (1952): Generalized eigenvalue problem.  
One can think of the discretized problem as:

$$\mathcal{L}_{ij} u = \lambda \mathcal{R}_{ij} u.$$

with

$$\mathcal{L}_{ij} u = \frac{1}{h^2} (u_{i+1,j} + u_{i,j+1} + u_{i-1,j} + u_{i,j-1} - 4 u_{ij}),$$

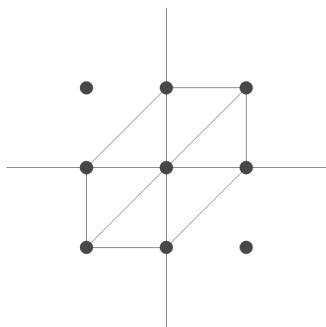
and  $\mathcal{R}_{ij} =$  identity. Pólya proposed to change  $\mathcal{R}_{ij}$  to:

$$\mathcal{R}_{ij} u = -\frac{1}{12} (6u_{ij} + u_{i+1,j} + u_{i,j+1} + u_{i-1,j} + u_{i-1,j-1} + u_{i,j-1}).$$

## Finite Difference Models for the Dirichlet Problem, cont'd

This takes the form:

$$-\frac{1}{h^2} \begin{pmatrix} & 1 & \\ 1 & -4 & 1 \\ & 1 & \end{pmatrix} U = \frac{\bar{\lambda}^h}{12} \begin{pmatrix} & 1 & 1 \\ 1 & 6 & 1 \\ 1 & 1 & \end{pmatrix} U \text{ in } \Omega_h$$
$$U = 0 \text{ on } \partial\Omega_h$$



## Finite Difference Models for the Dirichlet Problem, cont'd

Theorem (Pólya, Weinberger):  $\lambda_k \leq \bar{\lambda}_k^h \leq \frac{\lambda_k}{1 - \frac{1}{4}h^2\lambda_k}$

Corollary:

$$(1) \frac{\bar{\lambda}_k^h}{1 + \frac{1}{4}h^2\bar{\lambda}_k^h} \leq \lambda_k \leq \bar{\lambda}_k^h$$

$$(2) \bar{\lambda}_k^h - \lambda_k = O(h^2)$$

Theorem (Lyashenko, Embegenov):  $\frac{\lambda_k^h + \bar{\lambda}_k^h}{2} = \lambda_k + O(h^4)$  for  $\Omega$  strictly convex with  $C^1$  boundary.

## Finite Difference Models for the Dirichlet Problem, cont'd

Modification 2: Pólya (1952) proposed to replace both  $\mathcal{L}_{ij}$  and  $\mathcal{R}_{ij}$  with:

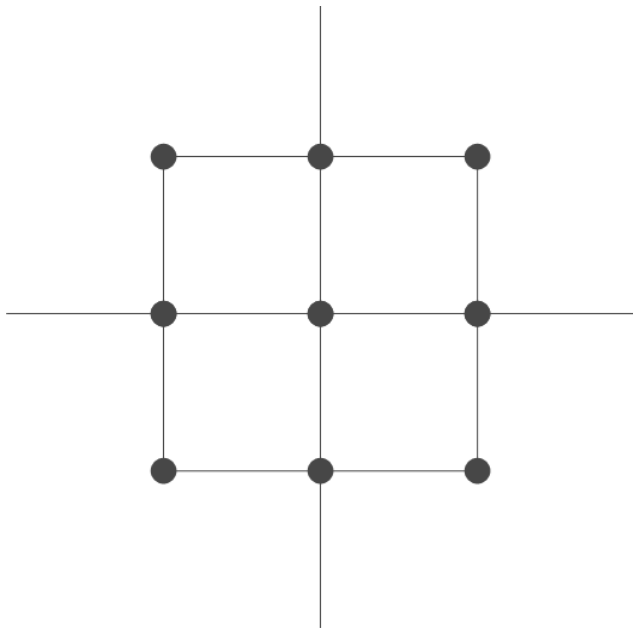
$$\mathcal{L}_{ij} u = \frac{1}{3h^2} (u_{i+1,j} + u_{i+1,j+1} + u_{i,j+1} + \dots + u_{i+1,j-1} - 8u_{ij})$$

and

$$\begin{aligned} \mathcal{R}_{ij} u = & - \frac{1}{36} (16u_{ij} + 4u_{i+1,j} + 4u_{i,j+1} + 4u_{i-1,j} \\ & + 4u_{i,j-1} + u_{i+1,j+1} + u_{i+1,j-1} + u_{i-1,j+1} + u_{i-1,j-1}). \end{aligned}$$

$$\begin{aligned} -\frac{1}{3h^2} \begin{pmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{pmatrix} U &= \frac{\lambda^h}{36} \begin{pmatrix} 1 & 4 & 1 \\ 4 & 16 & 4 \\ 1 & 4 & 1 \end{pmatrix} U \text{ in } \Omega_h \\ U &= 0 \text{ on } \partial\Omega_h \end{aligned}$$

## Finite Difference Schemes: Second Modification, cont'd



# Computation for a square of side $\pi$

		5 × 5 mesh			10 × 10 mesh			20 × 20 mesh		
			M1	M2		M1	M2		M1	M2
$\lambda_1$	2	1.95	2.15	2.05	1.99	2.04	2.01	2.00	2.01	2.00
$\lambda_2$	5	4.62	5.80	5.40	4.89	5.24	5.12	4.97	5.07	5.03
$\lambda_3$	5	4.62	5.81	5.40	4.89	5.24	5.12	4.97	5.07	5.03
$\lambda_4$	8	7.30	10.33	8.75	7.78	8.69	8.22	7.94	8.19	8.06
$\lambda_5$	10	8.27	12.84	11.97	9.46	10.85	10.57	9.85	10.23	10.15
$\lambda_6$	10	8.27	12.84	11.97	9.46	10.86	10.57	9.85	10.24	10.15
$\lambda_7$	13	10.94	18.76	15.32	12.36	14.73	13.67	12.82	13.48	13.18
$\lambda_8$	13	10.94	18.76	15.32	12.36	14.75	13.67	12.82	13.48	13.18
$\lambda_9$	17	11.92	23.96	21.89	15.33	19.30	18.81	16.53	17.64	17.48



## Other Methods of Computation

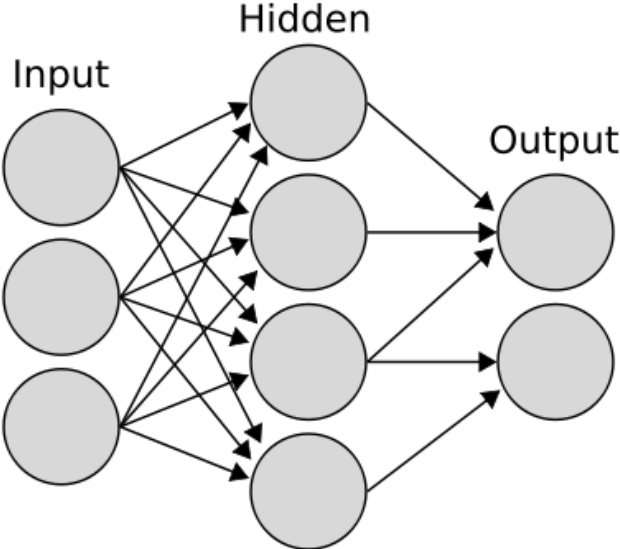
- ▶ Finite Elements (Courant, Strang, Strang-Fix, Babuska-Osborn, etc.)
- ▶ Method of Particular Solutions (MPS) of Henrici, Fox, Moler (revived by Betcke and Trefethen, '05, Guidotti & Lambers, '08, Saito & Zhang, '09)
- ▶ T. Driscoll used a modification of the MPS (of a modification by Descloux & Tolley) to compute the eigenvalues of the isospectral domains (Bilby and Hawk) of Gordon-Webb-Wolpert
- ▶ Wu, Sprung, Martorell (1995) used Finite Difference to compute the first 25 evalues of Bilby and Hawk
- ▶ Cureton and Kuttler (1999): Conformal transformation techniques (for polygonal domains).

# Algorithm and Results

## Neural Networks

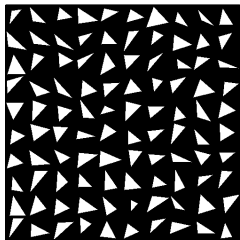
- ▶ This is a reliable engineering tool used to classify/label data.
- ▶ The process consists of a training/learning phase and a validation/retrieval phase.
- ▶ Typically, one divides, randomly, a data set into two subsets: One is used for training and the other one is used for validation.
- ▶ A neural network is composed of layers, the number of which depends on the complexity of the data set.

# Neural Network

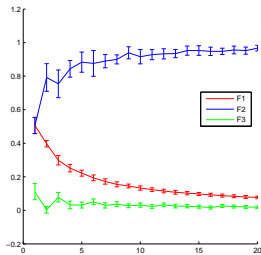


## Simple Shape Experiments

- ▶ We generated 100 binary images from five classes: disks, ellipses, rectangles, triangles and squares, in random sizes and orientations.
- ▶ Some images were so small that it is hard even for a human eye to distinguish them apart
- ▶ Computed 20-dimensional vectors for  $F_1$ ,  $F_2$ , and  $F_3$



(a)



(b)

Figure: (a) images of 100 random triangles and (b) the average and standard deviation of the first 20 features from  $F_1$ ,  $F_2$  and  $F_3$ .

## Simple Shapes

**Table:** Correct classification rates of simple shapes using different number of features from  $F_1$ ,  $F_2$ , and  $F_3$  sets.

$n$	$F_1$ Features	$F_2$ Features	$F_3$ Features
4	96.0%	96.8%	96.0%
8	99.2%	98.4%	97.6%
12	95.2%	95.2%	96.8%
16	97.6%	97.2%	98.4%
20	97.6%	99.2%	98.4%

## Tolerance to Noise

- ▶ Gauge variation in the boundary of an input image
- ▶ Randomly corrupt 20 percent of the boundary pixels by either adding or deleting pixels at these locations
- ▶ These are more pronounced for small images

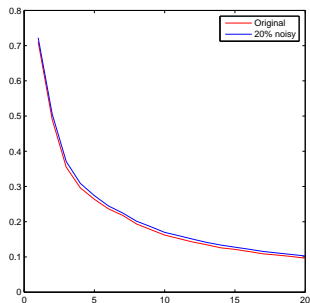


Figure: Noise effects for  $F_1$  features for rectangles

## Hand-Drawn Shapes

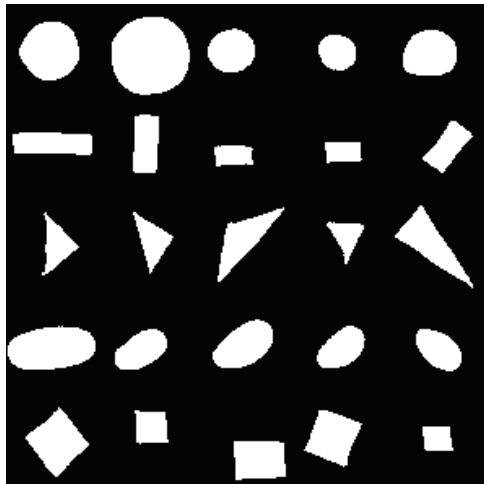


Figure: Samples of the hand-drawn shapes



# Hand-Drawn Shapes

Table: Classification results of the hand-drawn shapes.

	$F_1$ Features	$F_2$ Features	$F_3$ Features
Number of features used	12	12	8
Correct classification rate	94.5%	93.5%	94.0%

## Synthetic Images: $n$ -Petal Shapes

- ▶ Defined by:  $r = a + \epsilon \cos \theta + \cos n\theta$ . Here  $a$  measures the size of the interior of the images (randomly chosen between 1 and 2);  $0 \leq \epsilon \leq 1$  (randomly chosen), and  $n$  is the number of petals.
- ▶ We generated five sets of 100  $n$ -petal images for  $n = 3, 4, 5, 6,$  and 7 (total of 500 images).

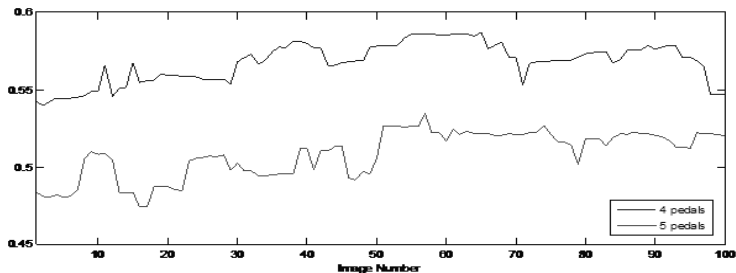


Figure: Plot of the first  $F_1$  feature for all 4-petal and 5-petal images.

## $n$ -Petal Shapes

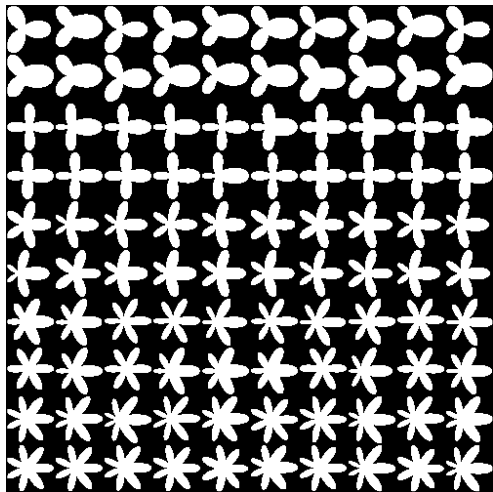


Figure: Sample  $n$ -petal images ( $n = 3, \dots, 7$ ).

## $n$ -Petal Shapes

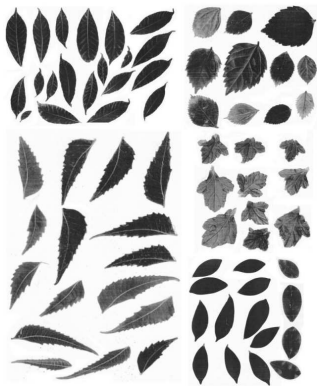
Table: Classification results of the  $n$ -petal images ( $n = 3, \dots, 7$ ).

Number of features	$F_1$ Features	$F_2$ Features	$F_3$ Features
4	70.5%	65%	74.5%
8	79.5%	83%	88.5%
12	93%	90%	92%
16	95%	89%	92%
20	97.5%	88%	94.5%

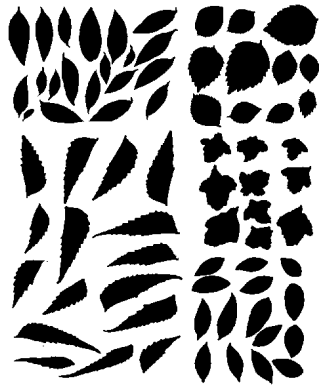
## Real Data: Leaf Images

- ▶ We have images of leaves from 5 different types of trees, photographed and scanned.
- ▶ These images are transformed from gray-scale to binary images (the process is called thresholding) and are then fed into the neural network

# Leaf Images



(a)



(b)

**Figure:** Picture of the leaves from 5 different types of trees: (a) gray-scale; (b) thresholded.

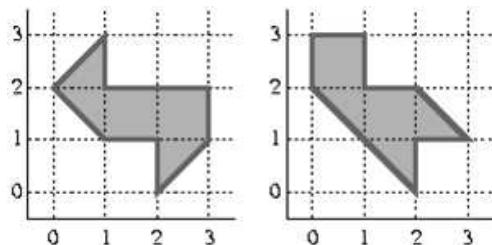
## Classification rates for leaf images

Table: Classification results of leaf images.

	$F_1$ Features	$F_2$ Features	$F_3$ Features
Number of features used	2	4	2
Correct classification rate	88.9%	84.7%	88.9%

## Recognizing Shape: Negative and Positive Answers

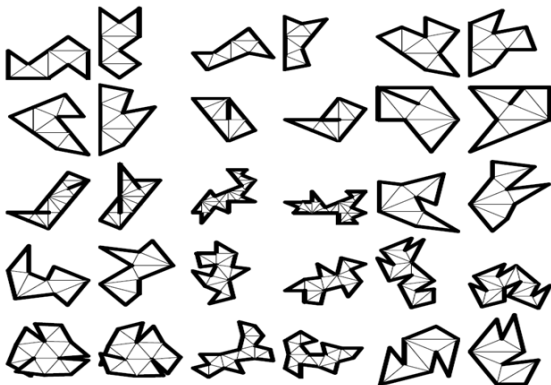
- ▶ J. Milnor constructed a pair of 16-dimensional tori that have the same eigenvalues but different shapes (1964)
- ▶ Bilby and Hawk: Gordon, Webb, and Wolpert (1992): These are a pair of regions in the plane that have different shapes but identical eigenvalues (for the membrane problem); T. Driscoll (1997), and more recently Betcke and Trefethen (2005), checked isospectrality using through computation.





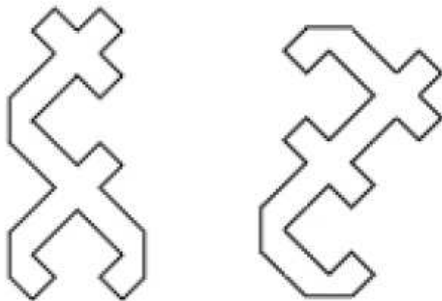
## Recognizing Shape: Negative and Positive Answers

- ▶ Buser, Conway, Doyle (1994) constructed numerical examples of isospectral 2-d domains.



## Recognizing Shape: Negative and Positive Answers

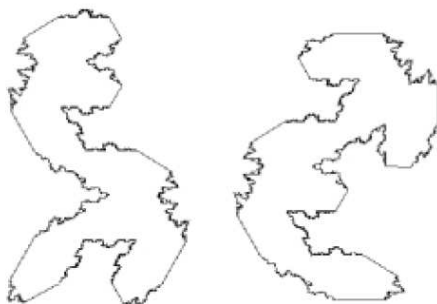
- ▶ P. Bérard: Transplantation et isospectralité I, II (1992, 1993)



- ▶ H. Urakawa: Bounded domains which are isospectral, but not congruent (early 80s)
- ▶ Driscoll-Gottlieb: Isospectral shapes with Neumann and alternating boundary conditions (2003)

## Recognizing Shape: Negative and Positive Answers

- ▶ Sleeman-Hua: Nonisometric isospectral connected fractal domains (1998, 2000)



## Negative and Positive Answers

- ▶ S. Zelditch (GAFA, 2000), announcement in Math. Research Letters (99): Under generic conditions, for a family of bounded, simply connected, real analytic plane domains with 4-fold symmetry, the spectrum uniquely determines the underlying domain (up to rigid motion)
- ▶ H. Hezari and S. Zelditch (2009): Extension to higher dimensions: “Inverse spectral problem for analytic  $(\mathbb{Z}/2\mathbb{Z})^n$  symmetric domains in  $\mathbb{R}^n$ ”

## Minimax Principle

$$\lambda_k \leq \text{Min}_{g_1, g_2, \dots, g_k} \max_{a_1, a_2, \dots, a_k} \frac{\int_{\Omega} |\nabla u|^2}{\int_{\Omega} u^2}$$

where  $u = a_1 g_1 + a_2 g_2 + \dots + a_k g_k$

$$\lambda_k^h \leq \text{Min}_{g_1, g_2, \dots, g_k} \max_{a_1, a_2, \dots, a_k} \frac{D(v, v)}{h^2 \sum v^2(i, j)}$$

where

$$D(v, v) = \sum_{\Omega_h} (v_{i+1, j} - v_{i, j})^2 + (v_{i, j+1} - v_{i, j})^2$$

and  $v = a_1 g_1 + a_2 g_2 + \dots + a_k g_k$  with  $g_1, g_2, \dots, g_k$  linearly independent mesh functions which vanish off  $\Omega_h$ . Also  $v_{i, j} = v(ih, jh)$ .

## Finite Difference Models for the Dirichlet Problem, cont'd

Proof of Modification 1 (Idea goes back to L. Collatz '38, Courant, '43, Pólya, '52, Weinberger, '57, Hubbard, '60, Kuttler, '70): Start with mesh *eigenfunctions*  $V_1, \dots, V_k$  of the finite difference problem. Define functions  $v_1, \dots, v_k$  admissible in the continuous problem (in the minimax principle). Take each pixel and divide it into two triangles by means of a diagonal in a fixed direction. Let  $v_i(x, y)$  be linear on each triangle such that it agrees with the values of the eigenvector  $V_i$  at the mesh points. Here

$$v = a_1 v_1 + a_2 v_2 + \dots + a_k v_k$$

$$V = a_1 V_1 + a_2 V_2 + \dots + a_k V_k$$

## Finite Difference Models for the Dirichlet Problem, cont'd

This lead Pólya to

$$\int_{\Omega} |\nabla v|^2 dx \leq D(V, V)$$
$$\int_{\Omega} v^2 dx \geq h^2 \sum_{\Omega_h} V_{i,j}^2 - \frac{h^2}{12} \sum_{\Omega_h} \left\{ (V_{i+1,j} - V_{i,j})^2 + (V_{i,j+1} - V_{i,j})^2 + (V_{i+1,j+1} - V_{i,j})^2 \right\} \quad (2)$$
$$\geq h^2 \sum_{\Omega_h} V_{i,j}^2 - \frac{h^2}{4} D(V, V)$$

Put these in the minimax principle

$$\lambda_k \leq \max_{a_1, a_2, \dots, a_k} \frac{D(V, V)}{h^2 \sum_{\Omega_h} V_{i,j}^2 - \frac{h^2}{4} D(V, V)}$$
$$= \max_{a_1, a_2, \dots, a_k} \frac{\sum_{i=1}^k a_k^2 \lambda_i^h}{1 - \frac{h^2}{4} \sum_{i=1}^k a_k^2 \lambda_i^h} \leq \frac{\lambda_k^h}{1 - \frac{h^2}{4} \lambda_k^h}$$

## Finite Difference Models for the Dirichlet Problem, cont'd

Proof of Modification 2 (Idea goes back to Pólya, '52, details supplied in the book of Forsythe & Wasow, pp. 331-334): For every square mesh with corners  $U_P$ ,  $U_E$ ,  $U_{NE}$ , and  $U_N$ , one constructs a bilinear interpolation, then extend to all of  $\Omega_h$

$$u(x, y) = \frac{1}{h^2} (U_P(h-x)(h-y) + U_E x(h-y) + U_{NE} xy + U_N (h-x)y).$$